

# WORLD ASSOCIATION OF MAJORETTE-SPORT AND TWIRLING



## COMPETITION RULEBOOK Discipline: Production

Provisional Discipline for 2026.

## **SECTION PRODUCTION (abb. PROD)**

Category	Age categories	TIME	AREA	Number of competitors	
<b>STAGE</b>	-cadets -juniors -seniors grandsenior	1:30-3:00	Full floor area	Min. 8	

**\*\*Titles of World Champions will NOT be received in this discipline. Participants will receive only placement and respective awards but no title will be awarded.**

### **STAGE ROUTINE**

#### **Composition of competition performance**

- Entering, always upon an announcement by the announcer
- Salute (at least one competitor)
- Start position
- Choreography
- Stop position (not required)
- Salute (at least one competitor)
- Leaving
- **Entrance Characteristics**
  - Competitors may enter the competition area only upon an announcement by the announcer.
  - It must be short, quick, and simple; it only serves for taking the initial position for the competition performance.
  - It must not be another “small choreography”.
  - The entrance ends with the stopping of the competitors; it must be clearly separated from the competition routine.
  - A salute is considered to be the taking of the basic waiting position before the actual routine, it can also be a military salute, dancing bow, head bow, arm movement, etc.
- **Time Measurement**
  - The time of the stage routine is measured without the time for the entrance.
  - The timing begins at the moment of accompanying music reproduction start.

- The music for the competition performance must end with the end of the routine, it must not continue as the accompaniment for the exit.
- **Inclusion of Dancing, Gymnastic, and Acrobatic Elements**
  - The composition may contain elements and motives of social or folklore dances, if they correspond with the nature of the music.
  - Gymnastic elements (e.g., balance, jumps, pirouettes, translations) may be included, if they are performed without breaching the smoothness of the routine, if they are not performed purposelessly, but in connection with an equipment element, shapes and patterns.
  - If the gymnastic elements are performed by just several competitors in the group or solo formation, other members must not be in a static, waiting position.
  - **Lifting the competitors in the choreography is permitted at any time during the choreography. They must be performed safely.**
- **Stage exit**
  - The exit must be short, quick, and simple; it only serves for leaving the competition area.
  - It must not be another “small choreography”.

## **COSTUMES, HAIR AND MAKE-UP**

- Competitors costumes, their hair style and make-up and the overall visage should comply with the age category, music character and used equipment
- Colours and their combinations may be chosen by competitors, they can vary in subgroups, on leader costumes (captains) or individual majorette's costumes.
- Leotards and trousers are allowed
- **Part of costume may be used for visual effect of the choreography but cannot be a prop. As prop will be considered every clothing or non-clothing item that is not attached to the costume at all times.**
- Cap or its imitation is not mandatory. **Head piece can be manipulated with during any part of the choreography.**
- Shoes are not mandatory
- **If laces of footwear untie it will be considered as costume malfunction.**
- **Face painting is allowed. Face coverage is allowed.**

### **Concept**

- The performance should be captivating, fluid and cohesive. The theme (if present) should be clearly presented.
- Use of any props (baton, poms, mace, flag, accessories) is not required but it is allowed.

- Transition between props (if used) should be carried out with smooth transitions in a way fluency of performance is not interrupted.
- Judges take into account the potential use of props.
- There are no obligatory and no forbidden elements in this category
- Various dance styles are welcome (latino, standard, showdance, jazz, urban, ethnic, mtv, cheerdance, discodance...)
- Not all dancers are required to perform the entire choreography but they cannot leave the secured performance area during the choreography.

## PRINCIPLES OF EVALUATION

- It is crucial for the evaluation and scoring how is the routine composed and presented.
- Size of the formation has no effect on scoring

## AREA AE- CHOREOGRAPHY AND COMPOSITION

### The judges evaluate:

- Element selection and variety
- Originality
- Execution
- Utilisation of dancing or gymnastics elements and their possible excessiveness
- Utilisation of dance elements
- Floor movement, coverage
- Artistic expression- showmanship
- Synchronisation
- The choreography must flow logically, be cohesive with the rhythm and music speed
- Music suitability for the age of the competitors and their maturity, event
- Harmonisation between the composition choice and the overall performance - the movement expression of the music-sound accompaniment of the performed routine
- Music mix homogeneity, transitions and concurrence of music motives and individual sounds
- Costume and make-up

## AREA DM- (Dance Merit) MOVEMENT TECHNIQUE

- **Body attitude** - bent back, forward shoulders, movement in a forward bend, stiffness are considered an error
- **Arm attitude and movements** - arm movement out of rhythm, holding fingers in a fist, “passive” arms during movement and turns, raising arms forward above the shoulder level are considered an error.
- **Head attitude and movements** - an unnatural head attitude (backward bend, sideways bend, forward bend with the sight down on the legs) is considered an error.
- **Knee lifting** - various national schools (styles and concepts) are respected, the knee lifting or heel lifting (kicking backwards) height is not decisive then, the knee lifting

should be balanced on both sides, high lifting of the left leg and mere slight lifting of the right leg (limping), uneven lifting, accenting one leg is wrong.

- **Treading performance** - treading should be over the tiptoe or the fore, treading over the heel is considered an error, unless it is a dancing element.
- **Foot position** - the feet should be parallel
- **Gymnastic and acrobatic elements** - precision, range, and certainty of performance, clearness of the beginning and the end of the element, competitor's fall, correct body, arm, leg, and head attitude during an element
- **Turns, revolutions** - tight standing limbs during turns in relevé, tight tiptoe, turning at one point, turn completion without a side step or a skip, the body axis must be vertical, the foot in relevé
- **Balance** - correct course of the movement, certainty of performance, flexibility
- **Flexibility** - sufficient flexibility, correct movement course, certainty of performance

## PENALTIES

- Unison -0,01
- Minor slipping, tripping, minor balance check -0,01
- Drop of prop -0,05
- Major error, big step -0,05
- Costume/equipment malfunction -0,1
- Fall of competitor -0,3
- Premature entrance to the stage (before announcement) -0,3
- **Not ready to start -0,3**
- Communication -0,3 (counting out loud is also considered communication)
- Time -0,05 per second
- Music not ready -0,1
- Musical copy of low technical quality -0,1